RULES & GUIDELINES

1. Materials & Equipment

□ All materials and equipment are provided by the organizer.

2. Participants

Each team consists of **4 participants**.

3. Aircraft Eligibility



All aircraft designs and shapes are allowed.

No minimum or maximum weight restrictions.

4. Prohibited Actions

X The use of EDF (Electric Ducted Fan) is NOT ALLOWED.

5. Flight & Landing Criteria

Loop & Rolls must be performed in front of the pilot.

C Two Limbo Rock attempts are required.

• Each round must be completed within a maximum flight time of 3 minutes.

S Landing is only considered valid if the aircraft lands after the designated line and stops at the landing mark (Landing Zone).

6. Safety & Conduct

A Fly responsibly.

🔀 Ensure all aircraft are thoroughly checked before each flight attempt. All installed electronic components must be in good working order.

 \bigotimes If the Master Pilot takes over aircraft control due to it being deemed out of the participant's control, the score for the affected discipline will be zero (0).

7. Scoring System



Each pilot must perform one (1) Loop and two (2) Rolls per round. Scoring also considers the speed of completing all required maneuvers.

Points are awarded as follows:

♦ Loop & Rolls Points (40 Points)

- Maximum 20 points for a clean and perfect Loop (based on judge's eyesight)
- Maximum 20 points for clean and perfect Rolls (based on judge's eyesight)

♦ Limbo Rock Points (30 Points)

- 30 points for 2 successful attempts
- 10 points for 1 successful attempt

♦ Spot Landing Points (30 Points)

- **30 points** if the aircraft lands in the landing zone
- 20 points if the aircraft lands within less than 5 meters away
 10
 points if the aircraft lands more than 5 meters away

Flight time will be recorded as a tiebreaker if necessary.

Tatal maximum access 100 paints

8. Competition Judges

Chief Technical Judge – Responsible throughout the competition.

Airfield Judge – Supports the evaluation process.

Flying Judge – Responsible for the final competition results.

Si Master Pilot – Will take over aircraft control without the participant's consent if the aircraft is deemed out of control to prevent potential accidents or damage.

The flight session, the judging panel will be assisted by 3 air marshals.

9. Winner Selection Criteria

- 1. **The highest total score** from the overall scoring system.
- 2. The speed in completing all required maneuvers within the allotted time.

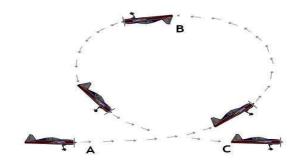
P Awards will be given for:

Best Aircraft Design – The most innovative, lightweight, and aerodynamically efficient aircraft.

Competition Winner – The team with the highest score and efficient round completion will determine the winner of the Overall Championship up to Fifth Place. The decision of the panel of judges is final.

10. Flight Technical Visual

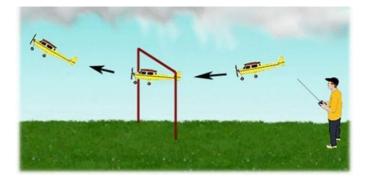
i. Inside Loop 1 time.



ii. Roll 2 times.

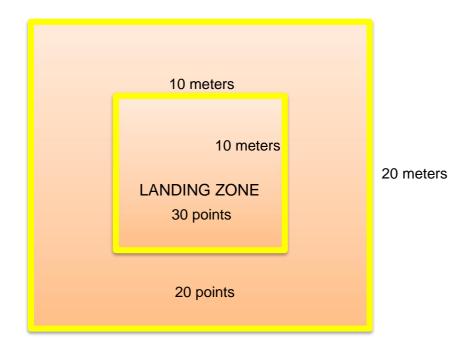


iii. Limbo rock. Bar will be set based on level of competition. The height of the bar is 3 meters.



iv. Landing zone. The plane landed smoothly and stopped in the landing zone.

20 meters



10 points